

# **Bare-metal testing using containerised test suites**

Martin Roukala (Valve contractor)

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- Linux GFX testing experience:
  - [Intel GFX CI / CI Bug Log](#): Running IGT test suite on 100+ machines
  - [EzBench](#): Auto-bisecter of performance/unit test/image changes



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- All of this makes running new test suites in one or more CI systems difficult

# Quick comparison

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  - Slower: The full image needs flashing
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- Can be created using:
  - [docker](#) / [podman](#)
  - [buildah](#)
- Generates a set of overlays (layers)
  - Requires platform setup
  - Faster: the base OS is cached
  - High portability

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in a container...**

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**Why not reuse it for bare-  
metal testing?**

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  - Volumes:
    - mirroring from an S3-compatible storage
    - local encryption (fscrypt)
    - expiration



# Running IGT using boot2container

## Kernel command line

- `b2c.cache_device=auto b2c.ntp_peer=auto`
- `b2c.minio="job,{{ minio_url }},{{ job_bucket_access_key }},{{ job_bucket_secret_key }}"`
- `b2c.volume="job,mirror=job/{{ job_bucket }},pull_on=pipeline_start,auto_push,expiration=pipeline_end"`
- `b2c.container="-ti docker://registry.freedesktop.org/mupuf/valve-infra/machine_registration:latest check"`
- `b2c.container="-t -v job:/results docker://registry.freedesktop.org/drm/igt-gpu-tools/igt:master igt_runner -o /results"`
- `console={{ local_tty_device }},115200 earlyprintk=vga,keep loglevel=6`



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suite?**

**Add another b2c.container in the  
kernel command line!**

# Limitation of containers

- Not applicable to platforms with less than 64 MB of RAM
- More?

# Open questions

- How can we standardize on the test result format?
- Anything else?

**Thanks for listening!**